



*The Last Campfire* Published by Hello Games

Reviewed by Zoe



It is a Fantasy/Puzzle Game

### **Give a summary without spoilers!**

"There is a place where the lost embers go... as their light begins to fade." Ember, our protagonist, got lost on the way to that place, and as a result, found themselves wandering through a strange land of ruins. As they walk, they encounter the forlorn-embers who have given up hope- and save them through helping them untangle the puzzles within. As they push forward, they uncover journal entries from a strange character known as The Wanderer and come across a settlement of birds run by the mysterious and frightening Forest King. The Forest King says it is safer to stay in the nest, with the others; but Ember doesn't want to leave the forlorn behind in the wilderness, or give up their journey. And are they being watched?

### **What drew you to this game?**

I was drawn to this media by the adorable graphics, the simple yet heartwarming story and the fun puzzles, which are challenging without being too hard. I love a character whose aim is to help people, and that is what Ember does. Their story is beautiful, simple, and touching. My parents watched me play it over my shoulder and tried to help me with the puzzles. I finished this game in one day, and my dad, who had been present for the first half, told me he was sad to miss the end.

### **Did it remind you of something that you've previously played?**

It reminds me a bit of the Lost Forest extension of the game Monument Valley II, which has similar graphics and aesthetics, with puzzles at the core of the game. From what I know of them, the games Unraveled and Unraveled II bear similarities as well in storyline and touching message.

### **To whom would you recommend this game?**

Yes, yes yes. I would recommend this media to anyone, as it's family-friendly while still holding value for older audiences. In the end, this is a story about building relationships, listening to people, learning to forgive and finding your way back home, and I think anyone could love it. It's not typical for video games; it's single player, there is no violence and the plot is self-driven, but it's the perfect length for a light gamer.

**Overall, did you like it and would you recommend it to others?**

The Last Campfire made me cry, and I love it with all my heart. I would happily recommend it.

**Anything else that you would like to add to this review? What made you choose it? Did you like the cover? Was it recommended to you? Did you find it at the library?**

The soundtrack is amazing, and it's very appropriate- aesthetically speaking- for fall.