



Fortnite Developed and Published by Epic Games

Reviewed by Julian



Cooperative survival game with construction elements

Give a summary without spoilers!

Fortnite is a third person shooter, Battle Royale game. The main idea of this game is to drop onto an island along with 99 other players and your goal is to be the last man standing. What makes Fortnite unique compared to other Battle Royales is the game's building mechanics, allowing you to build any structures you want out of either wood, brick, or metal.

What drew you to this game?

What drew me to this game back when it first came out was the game's unique building mechanic that had never been seen before in an online Battle Royale game before. I was also drawn in by the idea that the game would receive a new update every week so the game would always give you something new to do and try out.

Did it remind you of something that you've previously played?

Fortnite did not remind me of anything else I had ever played. It was the first Battle Royale game I had ever played and the game's mechanics were completely unique.

To whom would you recommend this game?

Fortnite by Epic Games would be a great game for anyone looking for a fast-paced and cartoony Battle Royale game and it would be a great choice for people who love third-person online shooters. While the game is pretty violent, the violence isn't very graphic. The game is also very fast-paced with an average match only being 15 minutes long.

Overall, did you like it and would you recommend it to others?

I would say that I enjoyed the game and I do think I would recommend it to others as long as they had never played the game before. The reason for this is because the game has changed a lot from the time it was in its prime and that fact has caused a lot of people to drift away from the game since it has changed too much from the version they loved and completely new players are more likely to appreciate all of the new changes made to the game without being blinded by the nostalgic love of what the game used to be.

Anything else that you would like to add to this review? What made you choose it? Did you like the cover? Was it recommended to you? Did you find it at the library?

I rarely play this game now because I don't like how hard it is to learn the new mechanics.