



Storyteller by Daniel Benmergui

Reviewed by Ariella



Storyteller is a standalone game.

Give a summary without spoilers!

Storyteller is an interactive puzzle game where players can craft short visual stories by arranging characters, settings, and events to satisfy a prompt given by the game. Each level has unique challenges for players to navigate through using their own creativity and understanding of tropes. Some themes that are part of the game include love, betrayal, death, and revenge.

What drew you to this game?

The unique concept of building your own narrative and seeing it play out was what drew me in the most. Being able to craft different stories based on very little words adds to the fun of the game, making it extremely engaging. The art style is also a factor that sets it apart from other games, as it is not an art style that is seen often in games.

Did it remind you of something that you've previously played?

Storyteller is similar to *Reigns*, where the narrative and player choices shape the experience. Both games take a simplistic approach and focus on the journey rather than the action of the game. Both games also allow players to think deeply and creatively within different scenarios to move forward.

To whom would you recommend this game?

I would recommend Storyteller to anyone who appreciates story-driven games, puzzles, or experiences with unexpected twists. It is also suited for players who enjoy looking at how small decisions may affect a story as a whole. The simplicity and depth of the game make it a relaxing and thought-provoking experience for anyone who values storytelling as an art form.

Overall, did you like it and would you recommend it to others?

I would highly recommend this game for its unique approach to storytelling, which invites players to explore different narrative structures in an interactive way. It offers an engaging and wonderful experience that makes you think outside of the box on each level. Storyteller is brief and does not involve solving long and dragged-out puzzles, meaning the amount of time that you spend on a puzzle is entirely up to you.

Anything else that you would like to add to this review? What made you choose it? Did you like the cover? Was it recommended to you? Did you find it at the library?

Storyteller is a beautiful blend of storytelling and gameplay. It offers an experience that is accessible and deeply satisfying. It is an ideal game for seasoned players and new players who enjoy puzzle games that gradually get harder as they go on. The blend of creativity and strategy makes it a must-try game for anyone who might be curious about the art of narrative.