



What Remains of Edith Finch by Giant Sparrow and developed by Annapurna Interactive

Reviewed by Ariella



What Remains of Edith Finch is not part of a series. It also does not have a sequel but it has been said that a sequel is in the works.

Give a summary without spoilers!

What Remains of Edith Finch is a first-person game that follows Edith Finch as she returns to her family's home. Each room tells a tale of each of her family members revealing their hopes, dreams, and untimely deaths through a unique gameplay. The game goes through themes of family, legacy, and mortality and uses imaginative gameplay to convey these themes.

What drew you to this game?

"What remains of Edith Finch" had a deeply emotional story and a unique exploration of someone's family history. The game allows players to unravel the mystery of a "curse" that was put on the family by putting together pieces of individual stories, each with amazing visuals and different styles. This game might appeal to anyone who is interested in a mystery-based game experience that focuses on personal, heartfelt journeys.

Did it remind you of something that you've previously played?

This game is similar to "Firewatch," as they both share an emphasis on story-driven explanation. Both games guide players through an environment while uncovering layers of stories and solving mysteries at the same time. The combination of storytelling and environmental interaction really allows players to immerse themselves in the game.

To whom would you recommend this game?

"What Remains of Edith Finch" may appeal to readers who are into mystery and exploration when they are mixed together. Anyone who enjoys exploring detailed spaces and uncovering stories through subtle cues may find this game entertaining. This game also works for anyone who enjoys storytelling just as much as they enjoy gameplay.

Overall, did you like it and would you recommend it to others?

What Remains of Edith Finch would be perfect for anyone who wants to play a game that challenges the boundaries of storytelling. The game's approach to showing

individual family stories as mini narratives within a larger story adds to the engaging experience of the game. Anyone who is looking to experience something that is different from original story game structures will find this game very interesting.

Anything else that you would like to add to this review? What made you choose it? Did you like the cover? Was it recommended to you? Did you find it at the library?

What Remains of Edith Finch is a beautiful example of how games can tell stories that may deeply resonate with the players on a personal level. Visually, it is an absolutely stunning experience, and the game's attention to detail in each room of the house offers something new whenever you open the game. This game also proves that games can still be narrative masterpieces and interactive experiences.